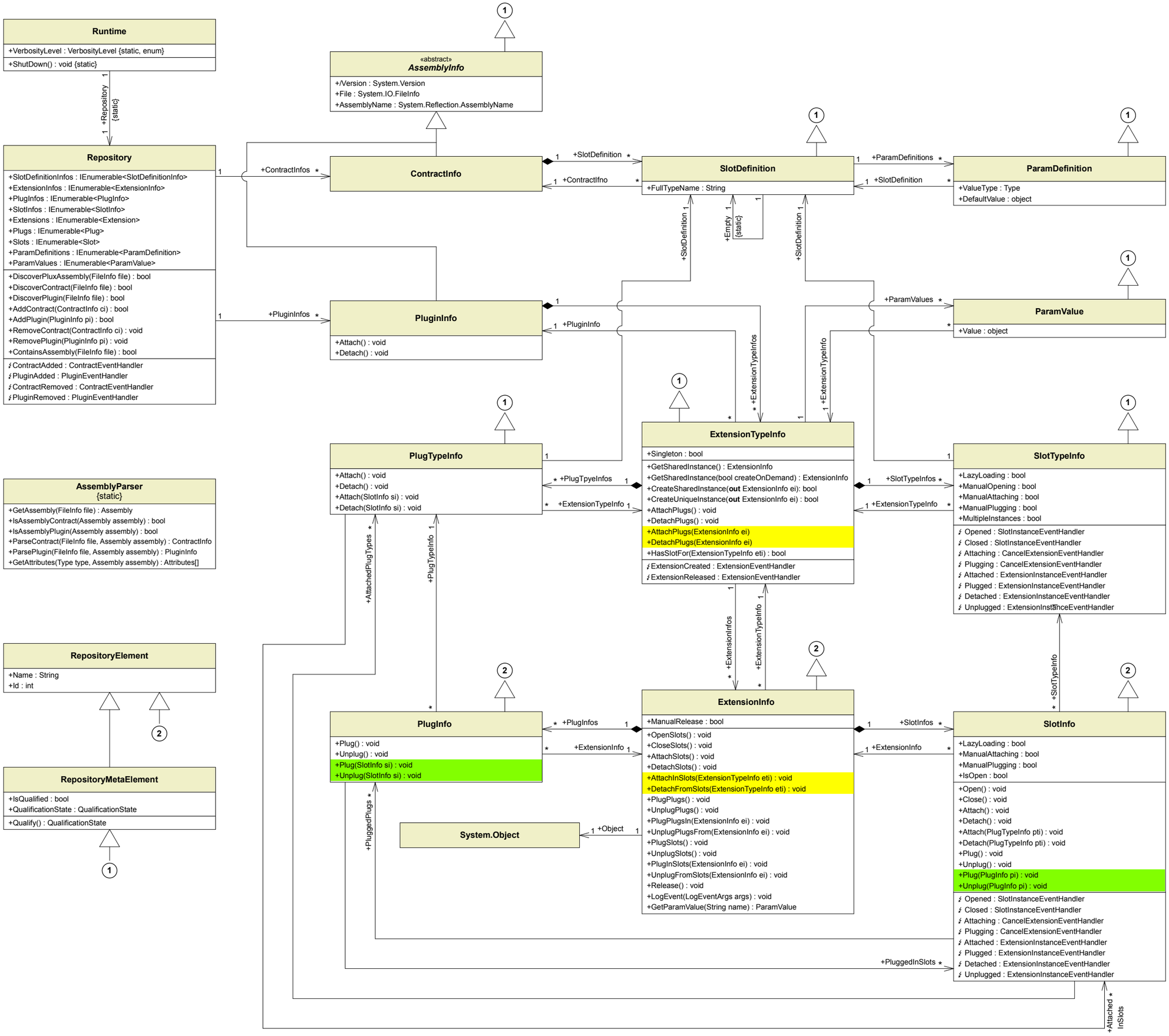
Runtime
+VerbosityLevel : VerbosityLevel {static, enum}
+ShutDown() : void {static}
+Repository {static}
«abstract»
AssemblyInfo
+/Version : System.Version
+File : System.IO.FileInfo
+AssemblyName : System.Reflection.AssemblyName
Repository
+SlotDefinitionInfos : IEnumerable<SlotDefinitionInfo>
+ExtensionInfos : IEnumerable<ExtensionInfo>
+PlugInfos : IEnumerable<PlugInfo>
+SlotInfos : IEnumerable<SlotInfo>
+Extensions : IEnumerable<Extension>
+Plugs : IEnumerable<Plug>
+Slots : IEnumerable<Slot>
+ParamDefinitions : IEnumerable<ParamDefinition>
+ParamValues : IEnumerable<ParamValue>
+DiscoverPluxAssembly(FileInfo file) : bool
+DiscoverContract(FileInfo file) : bool
+DiscoverPlugin(FileInfo file) : bool
+AddContract(ContractInfo ci) : bool
+AddPlugin(PluginInfo pi) : bool
+RemoveContract(ContractInfo ci) : void
+RemovePlugin(PluginInfo pi) : void
+ContainsAssembly(FileInfo file) : bool
ContractAdded : ContractEventHandler
PluginAdded : PluginEventHandler
ContractRemoved : ContractEventHandler
PluginRemoved : PluginEventHandler
+ContractInfos
ContractInfo
+SlotDefinition
+ContractIfno
SlotDefinition
+FullTypeName : String
+ParamDefinitions
+SlotDefinition
ParamDefinition
+ValueType : Type
+DefaultValue : object
+SlotDefinition
+Empty {static}
+SlotDefinition
+PluginInfos
PluginInfo
+Attach() : void
+Detach() : void
+PluginInfo
+ExtensionTypeInfos
+ExtensionTypeInfo
+ParamValues
ParamValue
+Value : object
PlugTypeInfo
+Attach() : void
+Detach() : void
+Attach(SlotInfo si) : void
+Detach(SlotInfo si) : void
+PlugTpyeInfos
+ExtensionTypeInfo
ExtensionTypeInfo
+Singleton : bool
+GetSharedInstance() : ExtensionInfo
+GetSharedInstance(bool createOnDemand) : ExtensionInfo
+CreateSharedInstance(out ExtensionInfo ei): bool
+CreateUniqueInstance(out ExtensionInfo ei) : bool
+AttachPlugs() : void
+DetachPlugs() : void
+AttachPlugs(ExtensionInfo ei)
+DetachPlugs(ExtensionInfo ei)
+HasSlotFor(ExtensionTypeInfo eti) : bool
ExtensionCreated : ExtensionEventHandler
ExtensionReleased : ExtensionEventHandler
+SlotTypeInfos
+ExtensionTypeInfo
SlotTypeInfo
+LazyLoading : bool
+ManualOpening : bool
+ManualAttaching : bool
+ManualPlugging : bool
+MultipleInstances : bool
Opened : SlotInstanceEventHandler
Closed : SlotInstanceEventHandler
Attaching : CancelExtensionEventHandler
Plugging : CancelExtensionEventHandler
Attached : ExtensionInstanceEventHandler
Plugged : ExtensionInstanceEventHandler
Detached : ExtensionInstanceEventHandler
Unplugged : ExtensionInstanceEventHandler
AssemblyParser
{static}
+GetAssembly(FileInfo file) : Assembly
+IsAssemblyContract(Assembly assembly) : bool
+IsAssemblyPlugin(Assembly assembly) : bool
+ParseContract(FileInfo file, Assembly assembly) : ContractInfo
+ParsePlugin(FileInfo file, Assembly assembly) : PluginInfo
+GetAttributes(Type type, Assembly assembly) : Attributes[]
+AttachedPlugTypes
+PlugTypeInfo
+ExtensionInfos
+ExtensionTypeInfo
+SlotTypeInfo
RepositoryElement
+Name : String
+Id : int
RepositoryMetaElement
+IsQualified : bool
+QualificationState : QualificationState
+Qualify() : QualificationState
PlugInfo
+Plug() : void
+Unplug() : void
+Plug(SlotInfo si) : void
+Unplug(SlotInfo si) : void
+PlugInfos
+ExtensionInfo
ExtensionInfo
+ManualRelease : bool
+OpenSlots() : void
+CloseSlots() : void
+AttachSlots() : void
+DetachSlots() : void
+AttachInSlots(ExtensionTypeInfo eti) : void
+DetachFromSlots(ExtensionTypeInfo eti) : void
+PlugPlugs() : void
+UnplugPlugs() : void
+PlugPlugsIn(ExtensionInfo ei) : void
+UnplugPlugsFrom(ExtensionInfo ei) : void
+PlugSlots() : void
+UnplugSlots() : void
+PlugInSlots(ExtensionInfo ei) : void
+UnplugFromSlots(ExtensionInfo ei) : void
+Release() : void
+LogEvent(LogEventArgs args) : void
+GetParamValue(String name) : ParamValue
+SlotInfos
+ExtensionInfo
SlotInfo
+LazyLoading : bool
+ManualAttaching : bool
+ManualPlugging : bool
+IsOpen : bool
+Open() : void
+Close() : void
+Attach() : void
+Detach() : void
+Attach(PlugTypeInfo pti) : void
+Detach(PlugTypeInfo pti) : void
+Plug() : void
+Unplug() : void
+Plug(PlugInfo pi) : void
+Unplug(PlugInfo pi) : void
Opened : SlotInstanceEventHandler
Closed : SlotInstanceEventHandler
Attaching : CancelExtensionEventHandler
Plugging : CancelExtensionEventHandler
Attached : ExtensionInstanceEventHandler
Plugged : ExtensionInstanceEventHandler
Detached : ExtensionInstanceEventHandler
Unplugged : ExtensionInstanceEventHandler
+SlotTypeInfo
System.Object
+Object
+PluggedPlugs
+PluggedInSlots
+AttachedInSlots